

Abstract

When one trained in speech perception hears the name Karl Kryter, they immediately think of the AI standard, which Kryter ferried through the standards process. Today the AI has been studied to the point that we are beginning to understand both its beauty, and its fundamental limitations. The AI was created by Fletcher and Galt, as reported first in JASA in 1950, and in Fletcher's two books. It is based on two important intertwined observations: 1) that the average consonant error P_e is exponential in an average of critical band signal to noise ratios (i.e., $P_e(SNR) = 0.015^{AI}$) and 2) the total error is the product of independent critical band errors. While AI theory has been verified many times over, the real question is "Why does it work?" In this talk I will answer this question, and in the process expose the AI's key weaknesses. AI theory has guided us to our modern understanding of speech perception in normal and hearing impaired ears. The publications supporting this work date from 1994-2014 and may be found at <http://auditorymodels.org/> @ *Allen's Publications*.

Karl Kryter: The evolution of the Articulation Index

Past, Present & Future

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UIUC-ECE Urbana IL, USA

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May 19, 2015

Outline

- **Intro + Objectives** 2 mins
 - Research objectives
- **Historical overview** 2 mins $\Sigma 4$
 - AG Bell (1860), Rayleigh (1908), Campbell (1910)
 - Fletcher (1921) to Shannon (1948)
 - Speech-feature studies (Haskins Labs ...) (>1950)
 - G.A. Miller 1951+
- **Methods** 4 mins $\Sigma 8$
 - Psychophysics of speech/Algram/3DDS
 - Under the hood of the Articulation Index?
 - Signal processing (STFT+Algram)
- **Results with NH ears** 5 mins $\Sigma 13$
 - Multi-modal scores
 - Cues; Confusions; Primes and Morphs;
 - Binary nature of consonant perception
 - Kryter and his "missing bands"
- **Summary + Conclusions** 2 mins $\Sigma 15$

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1. Objectives of the UIUC HSR Group

- Identify acoustic cues for >100 CV tokens
 - a) Onsets, b) Frequency edges, c) Duration, d) Voicing,
- Method: Measure CV confusions in ≈ 50 *normal hearing* ears
 - Show that consonant recognition is *binary*
 - Explain the *token SNR threshold*: SNR_0
 - Explain why $P_e(SNR - SNR_0) = \{0, 1\}$
- Explain how the AI works: *individual-differences*
 - *Hypothesis*: The AI's log-error vs. SNR follows from the distribution of binary thresholds
- Whats going on in the *Hearing Impaired* ears?
 - *Hypothesis*: Its not about "listening in the gaps!"

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 - Telephone speech studies
- Harvey Fletcher's 1921 Articulation Index AI
 - First Predictions of CV syllable scores
 - First publish AI French and Steinberg 1947
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 - G.A. Miller, Heise and Lichten Entropy \mathcal{H} 1951
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- Context:
 - G.A. Miller 1951 *Language and communication*
 - G.A. Miller 1962 5-word Grammar \equiv 4 dB of SNR
 - Boothroyd JASA 1968; Boothroyd & Nittrouer 1988
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- Feature & Cue identification 1950-1990
 - 1950-1980: Haskins Labs (Features)
 - 1970-1990: MIT, Bell Labs, IU (Features)
 - 1980-2011: ASR research at AT&T, IBM, BBN, CMU
 - 2003-2011: NH Confusions in noise
- Cochlear processing 1920-2000
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- Hearing Impaired CV studies (Cues)
 - 2004-2011: CV Confusion matrices Allen @ UIUC

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Allen's UIUC Experiments: 2004-2011

Year	Experiment	Student & Allen	Details	Publications
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2005	HIMCL05	Yoon, Phatak	10 HI ears	JASA
2006	HINALR05	Yoon <i>et al.</i>	10 HI ears	JSLR (2011)
2006	Verification	Regnier	/ta/	JASA
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2010	HIMCL10-I,II,III	Trevino, Han	46 HI ears @MCL	JASA/Sem Hear.
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Methods to Identify acoustic features

- Identify the key features in individual CV **tokens** **MN55**
 - -6 Plosives: /p, t, k/ and /b, d, g/
 - -8 Fricatives: **U**: /f, θ, s, ʃ/, **V**: /v, ð, z, ʒ/, + **N**: /m, n /
 - -With 4 vowels /ɑ, æ, ε, ɪ/
 - ≈18 talkers and >20-30 listeners
 - Up to 20 trials per consonant per SNR
- Methods: Speech processing
 - Algram **Régnier & Allen 2008**; Li & Allen 2009,10,11
- Method: 3^d Deep-Search (3DDS) via *truncations*:
 - Time truncation **Furui 1986**
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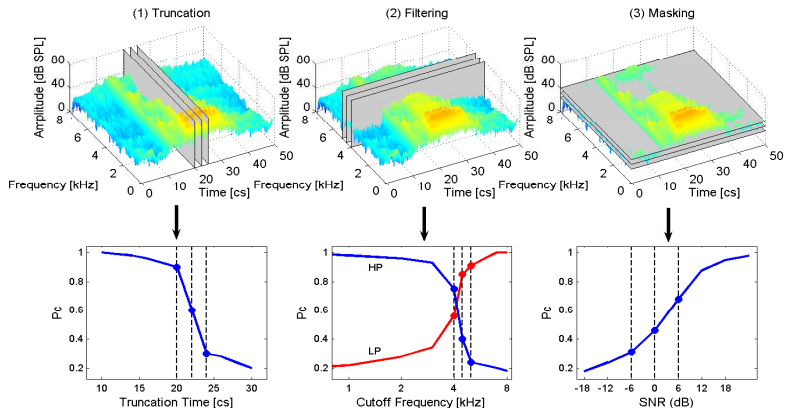
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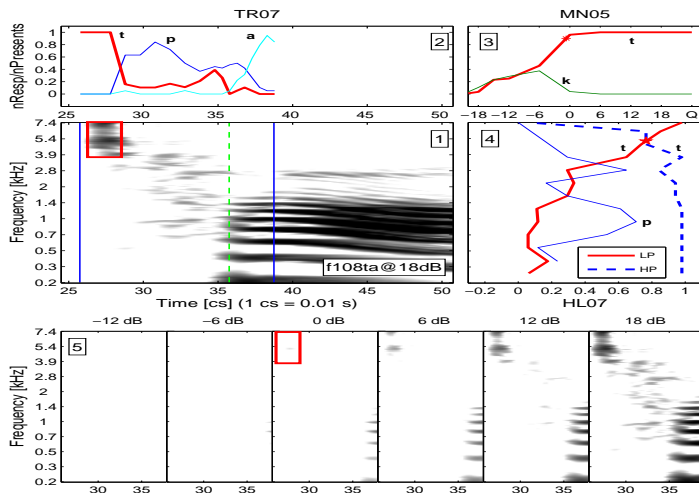
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3DDS Method /ta/

- Algram: Truncation in Time, Intensity and Frequency

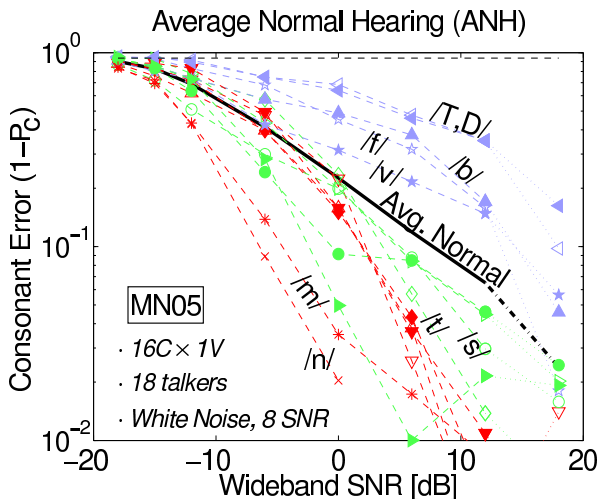


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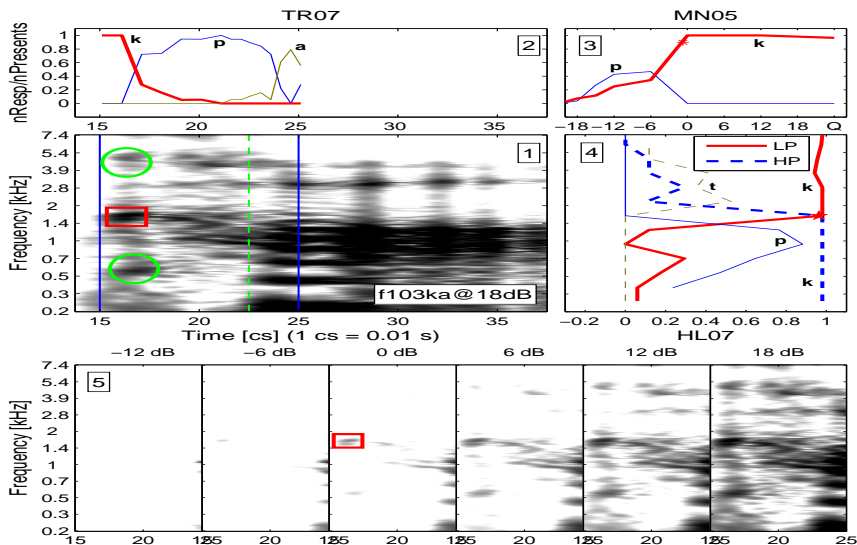
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4. Results NH ears [Phatak et al., 2008]

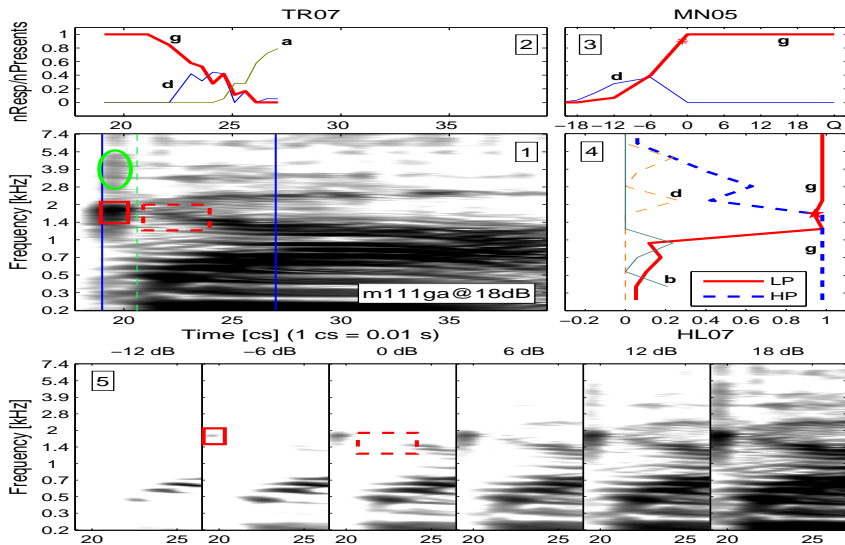
- Averaging obscures the multimodal error distribution



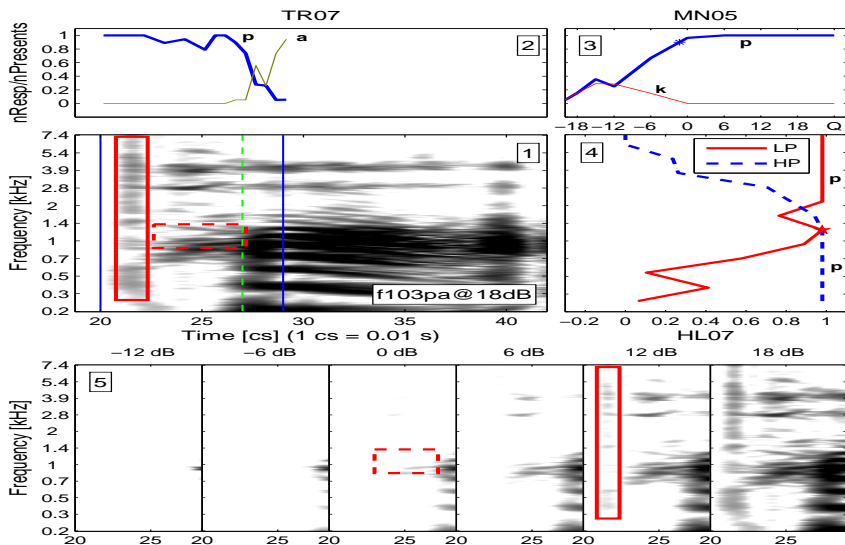
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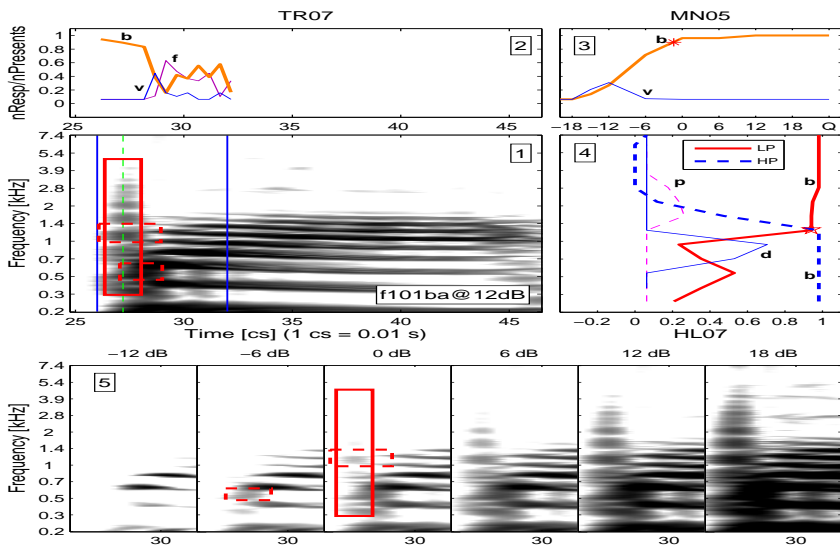
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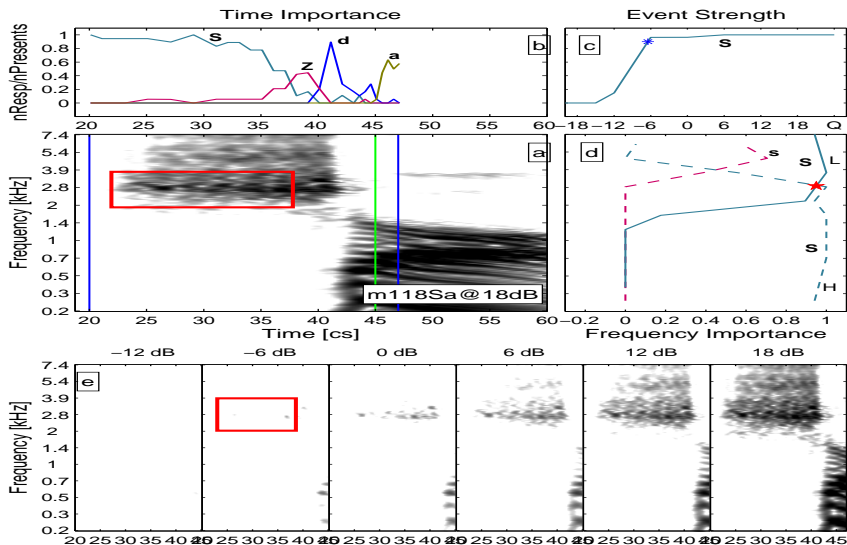
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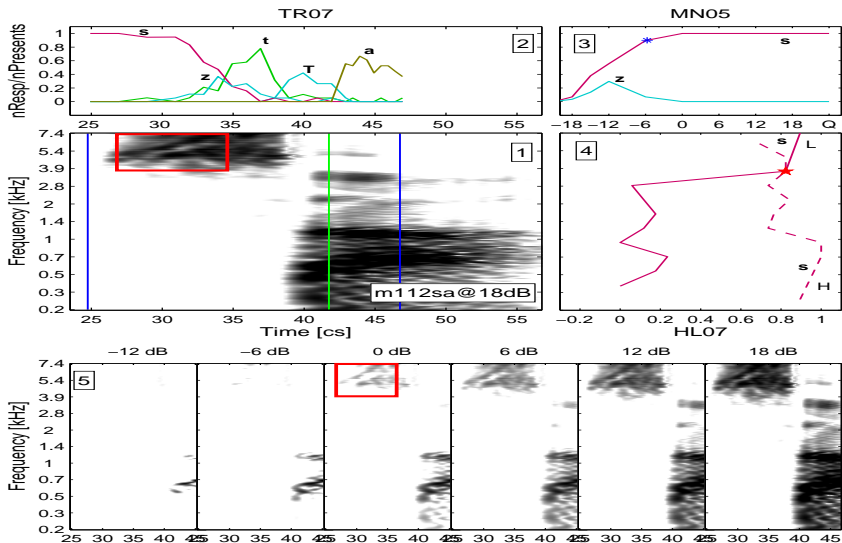
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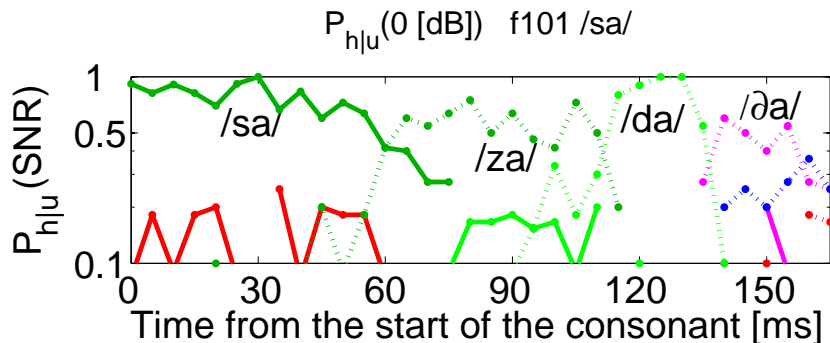
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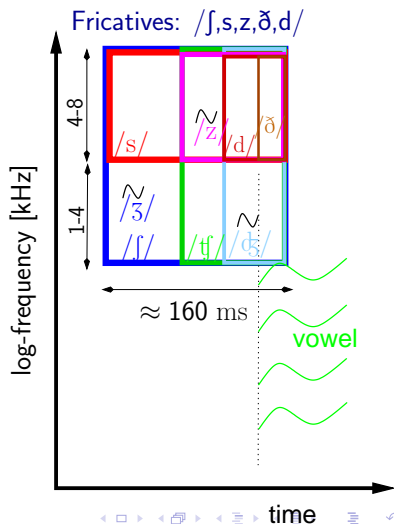
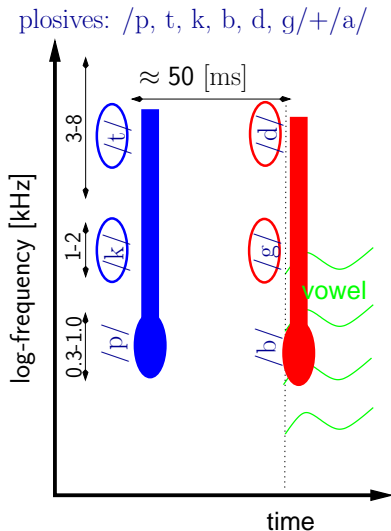
Truncation of f101 /sa/



- NH responses to onset truncation /sa/
- Morphing from /sa/ \rightarrow /za/ \rightarrow /da/ \rightarrow /ðɑ/
- Duration and low-frequency edge define fricative cues

Summary of Consonant structure

- Time-frequency structure of plosives and fricatives



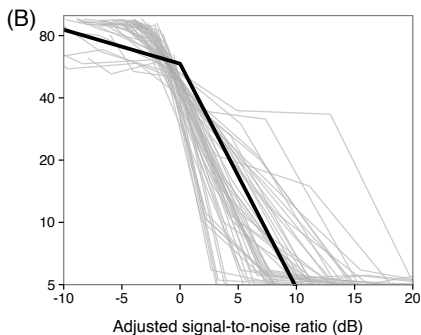
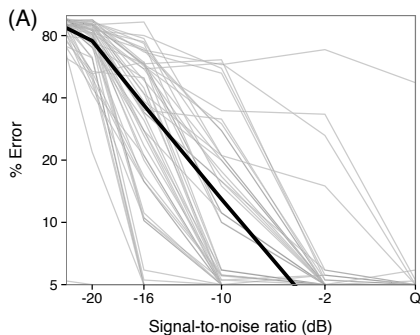
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Error plots for all 56 /pV/ tokens

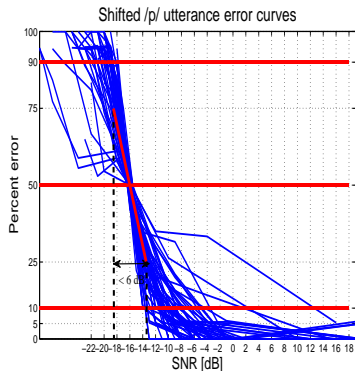
LEFT: $P_e(snr)$

RIGHT: $P_e(snr - snr_{50})$

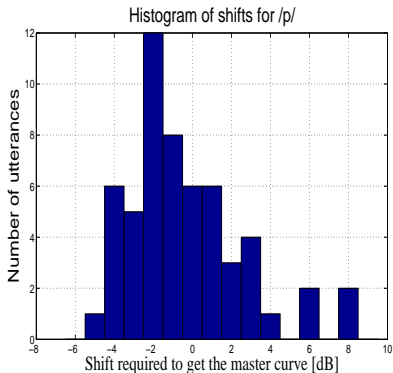


Properties of $P_e(SNR)$ for /p/

- Error vs. SNR shifted to 50% threshold SNR_{50} (LEFT)
- Histogram of SNR_{50} error thresholds (RIGHT)
 - Sharp transition \Rightarrow Binary Plosive identification!



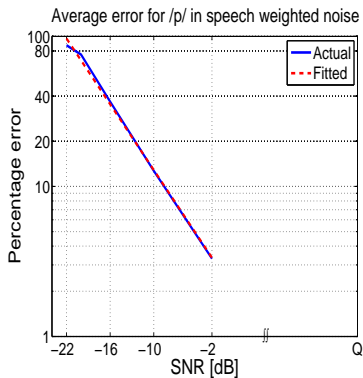
(a) $P_e(SNR - SNR_{50}^*)$



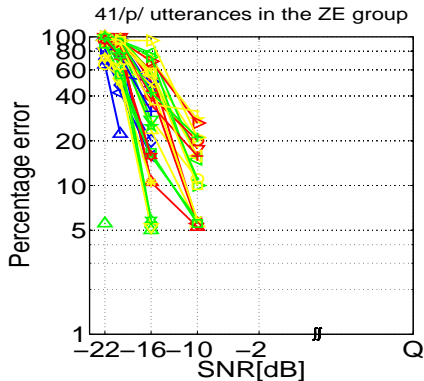
(b) Distribution of SNR_{50}^*

Error plots for all 56 /pV/ tokens

- “Fitted” error: $\log(P_e) = \alpha + \beta \cdot \text{SNR}$ (LEFT)
- Token errors $P_e(\text{SNR})$ for 41 ZE /pV/ tokens (RIGHT)



(a) /p/ log-error vs. SNR + model fit

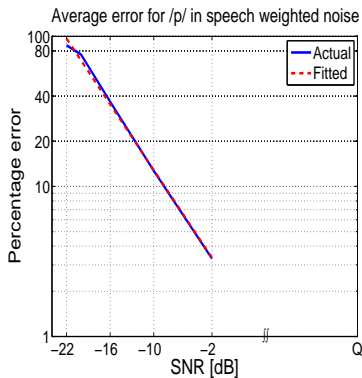


(b) Zero-error group

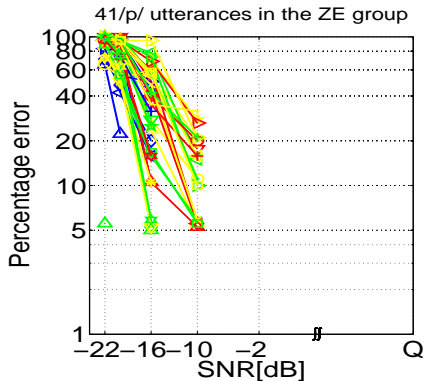
- This explains Fletcher's linear-log-error formula

Error plots for all 56 /pV/ tokens

- “Fitted” error: $\log(P_e) = \alpha + \beta \cdot \text{SNR}$ (LEFT)
- Token errors $P_e(\text{SNR})$ for 41 ZE /pV/ tokens (RIGHT)



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(b) Zero-error group

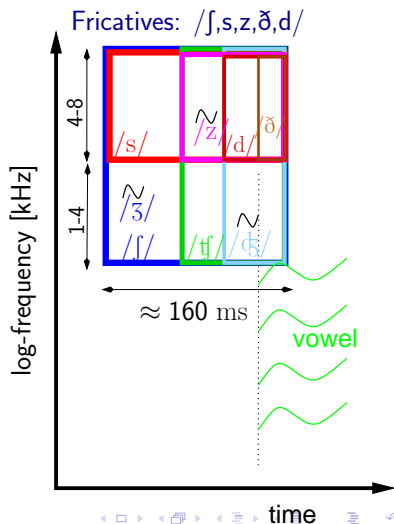
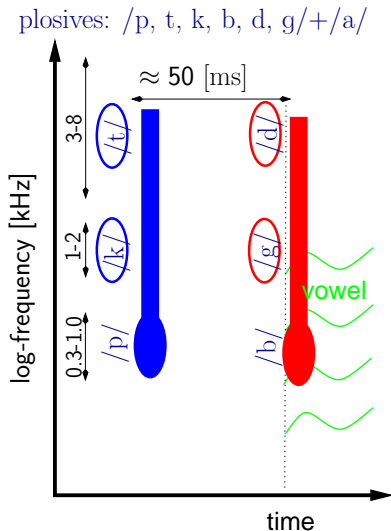
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Outline

- Intro + Objectives 2 mins
 - Research objectives
- Historical overview 2 mins $\Sigma 4$
 - AG Bell (1860), Rayleigh (1910) to Shannon (1948)
 - Speech-feature studies (>1950)
- Methods 4 mins $\Sigma 8$
 - Psychophysics of speech/Algram/3DDS
 - Under the hood of the Articulation Index?
 - Signal processing (STFT+Algram)
- Results with NH ears 5 mins $\Sigma 13$
 - Multi-modal scores
 - Cues; Confusions; Primes and Morphs;
 - Binary nature of consonant perception
 - Kryter's "missing bands" ?

Summary of Consonant structure

- Time-frequency structure of plosives and fricatives



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- Summary + Conclusions 2 mins $\Sigma 15$

Conclusion I

- The average phone score is quantified by the **articulation index**
 - $P_c(SNR) = 1 - .02^{AI}$ is very accurate, but ...
 - is almost meaningless due to its large variance
- This AI variance depends on 3 main factors:
 - Across-Consonant error (20 dB spread)
 - Within-consonant: Utterance dependent thresholds
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Conclusion II

- We have identified specific consonant cues for 14 Cons !/m,n/

New tools:

1. **AI-gram** (cochlea-gram) to visualize speech features
2. **3DDS** (truncate: time, freq, intensity) to isolated cues:
 - Plosives** /p, t, k/, /b, d, g/
 - + **Fricatives** /θ, ʃ, tʃ, s, h, f/, /z, ʒ, v, ð/)
 - + vowels /o, e, ɪ/
 - 18 different talkers, 96 CVs, $N_{trials} \geq 20$
3. To discriminate consonants in noise, NH listeners use
 - Plosives: *Burst + timing to Voicing*
 - Fricatives: *Low-frequency edge + duration*

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We have demonstrated:

- Plosive cues are **binary**
 - The cue threshold is abrupt (i.e., 6 dB)
 - Thus consonants are NOT redundant
- How the AI works:
 - Burst, frequency-edge, timing & SNR₅₀ distributions
 - $P_e(\text{SNR}) = e^{-\frac{\text{SNR}}{\text{SNR}_{\min}}}$ due to SNR₅₀ distribution

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Question your basic assumptions

Thank you for your attention

<http://auditorymodels.org/>

http://auditorymodels@Allen'sPublications

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Conclusion II

- The **Audiogram** and **Average Consonant errors** have low correlation
- Averaging destroys important HI-subject information
 - We call this the **3 deadly SINS of averaging**
 - Across *consonants*: SIN_c
 - Across *tokens*: SIN_u
 - Across *confusion*: SIN_f
- Utterances of a given consonant can have different
 - Errors
 - Confusions